

Curriculum Overview Autumn Term Year 6

Year 6	Core Subjects				
	English	Maths	Science		
	Theme: War and Conflict	Place Value	Woking Scientifically Investigation		
	Writing- Create	-Read, write, order and compare numbers			
	Narrative- Character description	up to 10 000 000 and determine the value	Through the context of a fruity battery		
	Non- Chronological reports- WW11	of each digit.	extended investigation, pupils will		
	Instructions and explanations- How the	-Round any integers.	develop key knowledge about		
	evacuation process worked	-Rounding decimals.	scientific experiments and develop key		
	Poetry	-Use powers of 10 to problem solve.	scientific skills (disciplinary		
	Recount- Piano	-Use negative numbers in context and	knowledge); safety, planning		
		calculate intervals across zero.	experiments, recording data, analysing		
	Reading- Skills		data, conclusions and evaluating		
	Predict	The Four Operations	experiments.		
	Retrieval	- Add and subtract integers.			
	Inference	-Add and subtract integers with decimals.			
	Vocabulary	-Multiply and divide numbers (including			
	Summarise	decimals) by 10, 100 and 1000.	<u>Electricity</u>		
	Sequence	-Multiply multi-digit numbers up to 4	- associate the brightness of a lamp or		
	Compare and contrast	digits by a two-digit whole number using	the volume of a buzzer with the		
	Using evidence	the formal written method of long	number and voltage of cells used in		
	Fact and opinion	multiplication.	the circuit		
	Explain	-Divide numbers up to 4 digits by a two-	- compare and give reasons for		
		digit whole number using the formal	variations in how components		
	PAG- Knowledge	written method of long division.	function, including the brightness of bulbs, the loudness of buzzers and the		
	Word classes (Recap)	-Solve single step and multi-step problems	on/off position of switches		
	Semi-colons	in contexts, deciding which operations and	on/on position of switches		
	Colons	methods to use and why.			
	Relative clauses				



Modal Verbs
Conjunctions
Hyphens
Synonyms and Antonyms
Figurative language
Ellipsis
Switching between past and present
Subjunctive form

- -Interpret remainders as fractions or decimals.
- -Identify common factors, common multiples, prime numbers and rules of divisibility.
- -Use order of operations.
- -Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy.

Fractions, Decimals and Percentages

- -Use common factors to find equivalent fractions.
- -Compare and order fractions, including fractions > 1.
- -Add and subtract fractions with different denominators and mixed numbers.
- -Multiply and divide fractions by both an integer and fractions.
- Find fractions of an amount.
- Read, write, order and compare integers and decimals.
- -Multiply and divide decimals by an integer.
- -Solve problems involving the calculation of percentages.
- -Calculate percentage of an amount.

- use recognised symbols when representing a simple circuit in a diagram



	equivalent percentage Ratio -Use ratio -Introduct -Ratio and -Scale dra -Use scale -Similar sh			lent fractions, tages. atio language uction to the ratio and fractions drawing cale factors r shapes problems	and compare decimals and symbol		
Year 6	Foundation Sul	bjects					
	History	Geography	Art and Design	Music	PE	Computing	Design Technology
	The causes of WW2	Mountains and Coasts	Portraiture/ Collage	Singing and Performing	Invasion game Football Net and wall game Table Tennis	E-Safety/ 3D design	Cooking and Nutrition
I	L						



To understand the importance of the Battle of Britain To understand eras in history and place them in chronological order	To understand key aspects of human geography: settlement, land use and economic activity.			Importance of warming up and cooling down. How to apply key technical skills, tactics and rules of each sport.	Communicating with people online Safe to share online	Understand seasonality and know where and how a variety of ingredients are reared, caught and processed. To understand seasonality in the context of tasting food that is in season.
Skills Source analysis Understandin g how the provenance of a source effects reliability Research skills- looking at primary and	Skills Map skills- locating mountain ranges. Map skills- 4 and 6 figure grid reference	Skills Portraiture workshops/ proportions of the face Artist study- Paper monster Collage Photography and photo manipulation	Skills Perform using an instrument (Glockenspiel)	Skills Football Short passing, receiving and ball control Dribbling, stopping and basic turning Jockeying and standing tackle Shooting from short and medium distance	Skills 3D software- designing using 3D software (sketch up).	Skills Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques in the context of preparing and cooking a healthy seasonal meal.



	secondary resources Creating timelines	Table Tennis Ready position, shake-hand grip and ball familiarisation Serve Forehand Push Backhand Push Forehand Push Backhand Push	
Year 6	Foreign Languages		
	 Key knowledge Chinese writing and sound systems Chinese numeracy - understanding ho 	ow large numbers (greater than 99) are built	
Year 6	Personal Development		
	RE	PSHE and Citizenship	RSE
	Islam	Personal Identity	Puberty and Reproduction
	Knowledge Who is the key figure of Islam? What is the Holy Book of Islam? How do Muslims show respect towards the Qur'an? How do Muslims worship? What is Shirk? Who is Prophet Ibrahim (Abraham)? What are the 5 pillars of Islam? What are the Islamic holidays?	Knowledge What makes us individual? Personal strengths Interests Setting goals Managing setbacks	Knowledge Menstrual wellbeing Managing changes during puberty Developing independence How a baby is made



Where do Muslims go on a pilgrimage? What are the key beliefs in the Islam faith?		
Skills Awareness of world faiths. Respecting other religions Linking to other world religions.	Skills Oracy – debate and presentation Tolerance and respecting others	Skills Confidence How to keep mind and body healthy

Curriculum Overview Spring Term Year 6

Year 6	Core Subjects	,					
	English	Maths	Science				
	Theme: Inclusion and diversity Writing- Create Narrative Balanced argument Biography	Measurement -Use, read, write and convert between standard units, converting measurements of length, mass, volume and timeConvert between miles and kilometers.	 Animals including humans identify and name the main parts of the human circulatory system, and describe the functions of the heart, 				
	Persuasive Reading- Skills Recap- Predict Recap- Retrieval Recap- Using evidence Recap- Vocabulary Recap- Compare and contrast Recap- Fact and Opinion Justify	-Solve problems involving the calculation and conversion of units of measure. -Recognise that shapes with the same areas can have different perimeters and vice versa. -Recognise when it is possible to use formulae for area and volume of shapes. -Calculate the area of parallelograms and triangles.	 blood vessels and blood recognise the impact of diet, exercise, drugs and lifestyle on the way their bodies function describe the ways in which nutrients and water are transported within animals, including humans 				



Impressions
Cause and Effect
True and false

PAG- Knowledge

Adverbials
Sentence types
Speech- Inverted commas
Pronouns/possessive pronouns
Recap- conjunctions
Active and passive
Apostrophes
Dashes for parenthesis
First person
Verb tense
Recap- Modal verbs

-Calculate, estimate and compare the volume of cubes and cuboids.

Geometry

- -Draw 2-D shapes using given dimensions and angles.
- -Recognise, describe and build simple 3-D shapes, including making nets.
- -Compare and classify geometric shapes based on their properties and sizes.
- -Measure using a protractor.
- -Find unknown angles in any triangles, quadrilaterals, and regular polygons.
- -Illustrate and name parts of circles.
- -Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles.
- -Describe positions on the full coordinate grid.
- -Draw and translate simple shapes on the coordinate plane and reflect them in the axes.

<u>Algebra</u>

- -Use simple formulae.
- -Generate and describe linear number sequences.
- -Express missing number problems algebraically.
- -Find pairs of numbers that satisfy an equation with two unknowns.

Living things and their habitats

- describe how living things are classified into broad groups according to common observable characteristics and based on similarities and differences, including micro-organisms, plants and animals
- give reasons for classifying plants and animals based on specific characteristics



Year 6	Foundation St	phioete	of two variables Statistics -Interpret and -Interpret and	ossibilities of combi les. d construct pie chart d construct line grap d interpret the mean	s. hs.		
Teal 0	History	Geography	Art and Design	Music	PE	Computing	Design Technology
	Life on the Homefront	Our Global World	Portraiture	Ukulele	Invasion Game Basketball Aesthetics Activity Gymnastics	Computer Programming (Scratch) Computer Hardware: Makey Makey	Textiles
	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge	Knowledge
	Evacuation Air Raid Precautions The role of women D Day celebrations	Human Geography: trade links, making a living from natural resources Globalization and trade- fair trade. Biomes	To continue our study of Paper Monster	To identify the key parts of a ukulele To analyse different musicians playing the ukulele	How to apply key technical skills, tactics and rules of each sport. Key principles of Gymnastics scoring system and aesthetics.	To understand what an algorithm is. To understand how algorithms are used in gaming. To understand how computer	To know the names and methods for different stitching types Features of fabrics-flexibility, sturdy, waterproof



					hardware is used.	
Skills	Skills	Skills	Skills	Skills	Skills	<u>Skills</u>
Comparison	Locate key cities on a	To use	To play the	5		Sewing
of sources	world map and	collage to	ukulele using	Basketball	To create and	.
۸ ا	compare physical	create a	different	Chest and	debug simple	Designing
Analysis and evaluation of	and human features.	contemporar y portrait	strumming patterns	bounce pass	algorithms.	and making templates
source	Give the latitude and	y portrait	patterns	Footwork, pivoting and		templates
material	longitude of major	To use ICT		dribbling	To program and	Cutting
	cities.	programs to		Creating	debug a piece of	fabrics
Narrative		create		space: Drive/	computer	
		portraiture/p		Dodge/ Feints	hardware.	
		hotography		Dribbling,		
		pieces		shielding and		
				guarding		
				Shooting - set shot		
				Gameplay,		
				rules		
				raics		
				Gymnastics		
				Individual		
				Balances		
				Partner		
				balances		
				Travel		
				Routine		
				Development		



Year 6	Foreign Languages		
	Key knowledge		
Year 6	Personal Development		
	RE	PSHE and Citizenship	RSE
	Judaism	Health and Hygiene	Managing Change
	Knowledge What is the difference between Judaism and Christianity?	Knowledge Making informed choices Healthy lifestyles	Knowledge Developing friendships Changing and ending friendships
	What is the difference between what Judaism's and Christianity's Holy Books teach?	Nutrition Hygiene and bacteria Viruses Allergies Introductory first aid	Managing change, loss and bereavement Sources of support
	What are the roles of a Jewish family?	,	
	How do Jews worship in their homes?		
	What do Jews wear to express their faith?		
	What is a synagogue?		



How do Jews practice their worship to express their faith? Why do Jews celebrate Shabbat?		
Skills To make links between Judaism and other world religions. To understand the impact religion has upon daily life.	Skills Confidence building	Skills Identifying the qualities of different types of relationships e.g. friendships Identify healthy friendships Knowing where to go for support

Curriculum Overview Summer Term Year 6

Year 6	Core Subjects				
	English	Maths	Science		
	Theme: Overcoming adversity	<u>Projects</u>	Evolution and inheritance		
	Writing- Create	Consolidating topics covered throughout	recognise that living things have		
	Narrative- Titanium	the year.	changed over time and that fossils		
	News report		provide information about living		
			things that inhabited the Earth		
	Reading- Skills		millions of years ago		
	Structure and language		recognise that living things produce		
	Sequence		offspring of the same kind, but		
	Recap- sequence				



fielding



				Cricket Rounders	Multimedia: Music Videos	
Knowledge The impact of war on post war Britain Baby boomers 1950's youth culture 1960's youth culture	Knowledge To carry out a field survey of an urban and rural region.	Knowledge To study the work of Sarah Graham	Knowledge To understand the history of African drumming. To learn about a range of instruments and which families they belong to.	Knowledge Understand the basic techniques in a range of athletics Events. How to apply key technical skills, tactics and rules of each sport.	Knowledge To understand how computer software can be used for different purposes (spreadsheets). To understand the process involved in creating videos.	Knowledge To understand and use Crumble software. To understand and analyse a range of products using subject vocabulary.
Skills To evaluate life in both the 1950's and 1960s. To compare how life for the youth evolved during these decades.	Skills To use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including	Skills Sketch a range of cartoons and logos Create a 3D sculpture, inspired by Childhood toys	Skills To perform and compose a range of African drumming techniques. To compose a piece of music using Glockenspiel s to suit the	Skills Throw 1 - shot put - side on static stance (soft shot put) Throw 2 - Javelin - side on static stance (howler javelin) Throw 3 - Discus - side on static stance (soft discus)	Skills To use computer spreadsheetin g tools. Planning a music video Recording video footage Editing video footage	Skills To evaluate a range of electrical boardgames and consider how they work and how appealing they are. To understand and use our control and monitoring software. To conduct a survey to use to create a game. To design, create and evaluate an electrical game.



sketch maps,	theme of	Sprint start –	Incorporating	
plans and			-	
·	Harry Potter.	standing and	green screen	
graphs, and		drive phase	footage.	
digital		Sprint 1 – 50 and	Adding in	
technologies.		100m	sound effects.	
		'Middle distance'		
		- 400m		
		'Long distance' -		
		800m or 1500 m		
		Relay – batton		
		grip and carry		
		Jump 1 - long		
		jump		
		Jump 2 – triple		
		jump		
		, '		
		Throwing		
		(underarm) and		
		catching low		
		Throwing		
		(overarm) and		
		catching high		
		Fielding - two		
		handed pick up		
		and long barrier		
		Batting - straight		
		drive and stance		
		Attacking		
		strategies –		
		hitting into space		
		Defensive		
		strategies –		



		approaching the ball Bowling – under and over arm (static) Gameplay, strategies and rules application					
Year 6	Foreign Languages						
	Key knowledge Colours Describing body parts						
Year 6	Combining colour and body parts to give descriptions Personal Development						
I car o	RE	PSHE and Citizenship	RSE				
	Buddhism	Media Literacy	Friendships and staying safe Knowledge Opportunities to connect online The nature of online friendships Reporting harmful content and contact Staying safe online				
	Knowledge To know who is Buddha. To know how Buddhists worship. To know what Dharma and Sangha are. To know the Four Noble Truths and what the Eightfold Path is. To know Buddhist's Five Moral Precepts. To know what a monk is. To know how the teachings of Buddha might affect Buddhist views on moral issues.	Knowledge How is data shared? E safety - online sources Fake news Identifying unhealthy online behaviours Choosing age appropriate games and materials					



Skills Understanding beliefs of others around the world Understanding and discussing how religion may affect moral issues	Skills Managing personal information safely How to keep money safe Selecting reliable sources online Making positive choices that are age appropriate online	Skills Confidence to identify situations online that are not safe or appropriate
---	---	--